

Chloroplast Games

RETRO SHOOTER

Games with soul.

Pau Elias Soriano
Director & Game designer
23/06/2014

RETRO SHOOTER

Overview

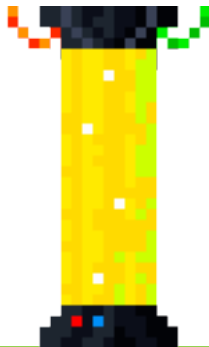
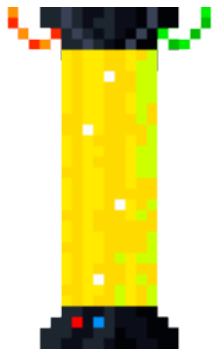
- **FPS** for PSVita and PS certified devices
- Target between **12 and 35** yeras old.
- Game time **1h 30min** (Main mode) / **Infinite** (Arena mode).
- Retail **price** 2,99€.
- Status - Beta version **finished**.
- **10 months** of development.
- Invested **budget** 7609,27€.



RETRO SHOOTER

Concept

- Alien **invasion**.
- **Post-apocalyptic** and dangerous world.
- **Girl** from a nomadic tribe of the Wasteland.
- Journey to the **Mothership**.
- Destroy the alien **Commander**.
- **Save** humanity.



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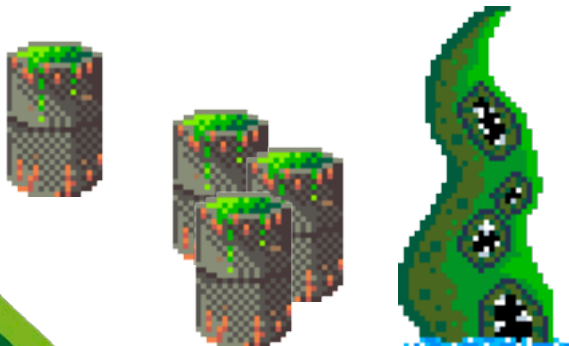
Features

- **New and old.**
- Tons of **Nostalgia** and **Pixels.**
- **Multitude** of levels, weapons and enemies.
- **Two** game **modes.**
- Treated as if it were created in the **80s.**
- **Original** argument.
- Localization in **12 languages.**



More features

- 10 levels + 2 secret level.
- 5 weapons + 1 secret weapon.
- Three types of enemies for each level.
- 4 bosses + 1 secret.
- Traps and objects for each level.
- Shoot, move and resolve puzzles.



RETRO SHOOTER

Market and Distribution

- PlayStation Mobile is a new **untapped market and platform**.
- Distribution in **32 countries**.
- PSM is an **expanding market** and therefore Sony bets for him.
- **8.3 million** of PSVita sold around the world and every year more.
- **60 android device** models compatible with the platform.
- Many successful **Studios** and **Publishers** bets for PSM:



RETRO SHOOTER



Competition – Gun commando

Publisher: [Ripstone](#)

Retail price: 2,79€

- Very **repetitive**.
- **Slow performance** on some levels.
- **Bad** localization.
- **Incoherent** argument.



RETRO SHOOTER

Scalable IP

- **Retro Shooter 2 - The return of the aliens**
 - Sequel in which a vanguard of aliens tries to enslave humanity again.
 - Multiplatform FPS.
- **Retro Shooter 3**
 - Sequel in which the Alien empire is defeated.
 - Multiplatform FPS.
- **Retro Shooter - First wave**
 - Prequel 20 years before the first title.
 - Multiplatform FPS.



What is Chloroplast games

- Indie game studio based in Castelldefels (BCN)
- Founded in 2010.
- Professional and small work team.
- Fast and precise production process.
- Quality and genuine videogames.



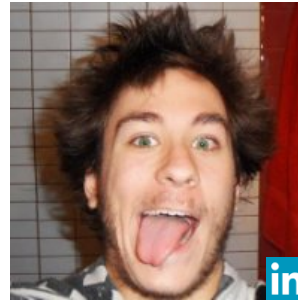
CG Team



Pau Elias Soriano
Director & Game designer



Carlos Elias Soriano
Concept artist



Axel Compte Reollo
Programmer



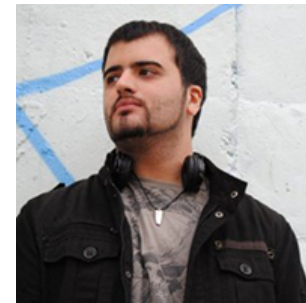
Carlos Fuertes
Programmer



Isaac Rozas García
Programmer



Rubén Parra García
Music composer



Eduard Puig Garca
Associate producer



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